

Are you planning to change how you manage information about your collection? Do you want to transfer it to a computer system? Or change your current software set-up? This resource guide outlines a process to help you decide what will work best for you.

The digital solution

As people become familiar with how computers can help manage information, even very small museums are thinking about how they can use this technology with their collections. However, no matter what the size of your organisation, getting software to suit your requirements and putting the system into action is a big commitment - and an ongoing one. Whether you are 'going digital' for the first time or planning to reorganise or upgrade your current set-up, you should regard it as a major project. Don't underestimate the impact of such a project on your resources of time, money, and expertise. This guide aims to introduce you to the issues and to help you with the

Online help

process of decision making.

If you are going to get involved in a project of this kind, we recommend you consider exploring online resources available for support.

The Canadian Heritage Information Network (CHIN) offers a comprehensive online course on planning and implementing such a project, including selecting software. CHIN also offers up-to-date assessments, based on collection management criteria, of various software packages developed for collection management. Australian Museums and Galleries Online (AMOL), in conjunction with CHIN, offers Capture Your Collection, a course on recording your collection through digital images.

See the section Useful Online Resources on page 12 for website details.

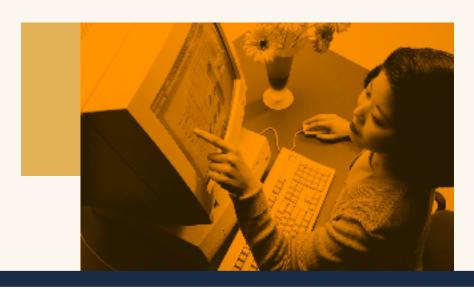
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The **project**





Who needs to be involved?

As with any project, at the outset of the process, identify the people who will be involved:

- budget decision-makers
- project team leader
- people with key expertise or managerial roles
- people whose work will be affected by new systems.

In a small organisation, the project team itself may comprise just one or two people. But it is important that all those with a stake in collection management or the use of collection information:

- are consulted about their requirements
- are kept up to date with the progress of the project
- have the opportunity to try out new systems before commitments are made
- are informed about options and limitations
- are encouraged to give feedback.

Information - your collection's lifeblood

However you organise it, the information that you have about your collection is a vital part of how you operate as a museum. The system you have for storing, accessing, and producing that information can be as important as the arrangements you make for managing the storage, care, and interpretation of the collection itself. So it is worth planning for such a system with as much attention to detail as possible.

Reviewing your current

situation

Initially you need to review your capacities - human, technological, and organisational - in your present situation. It is most important to do this thoroughly. The quality of any decisions on digital tools for collection management depend in the first place on a detailed and frank assessment of what you currently do, and how you do it.

Your methods for managing information

Identify and evaluate your current methods of storing, accessing, and retrieving collection information. This will apply whether you currently have a computer system or not.

The format suggested in the table below gets you to look at the three main ways in which you 'act on' information:

- recording it (data entry)
- accessing what has been recorded to view, amend, update, etc
- reporting it bringing together and producing information on individual items, groups of items, or the whole collection, or on various activities or functions.

Activity or function	Recording	Access	Reporting	
List here the activity or function that information is associated	Existing (You'll add another set of responses for your requirements later.)			
with, e.g., acquisition, cataloguing, conservation management (see the list in the box on page 4)	Who enters what information, where, how? (Rate how well you do this.)	Who has access to information, where, how, what search facilities? (Rate how well you do this.)	How is information retrieved, by whom, in what formats? (Rate how well you do this.)	

Draw up your own version for this exercise. Note what you do well and what needs improvement. If there are problems with the ways you currently handle information (for example, with its reliability, standardisation, comprehensiveness, or communicability), this is a great opportunity to identify them. New software is not in itself a panacea for fixing problems of this kind. However, later on, when you have your new system in place, the process of transferring your documentation onto it can also be an opportunity to audit your information in detail.

The box on page 4, 'Typical collection management activities or functions', gives examples of items for the left-hand column of the table.



Typical collection management activities or functions

Database/item entry item name, description, ownership, provenance, history,

research details, image, etc

Acquisition date acquired, acquisition method, report, source, cost,

transfer of title, accession details, etc

Location and movement collection locations, item's current location, item's

previous location, movement history, items in specified

location, etc

Conservation management examinations, condition report, treatment, conservation

history, cost, etc

Licences and rights copyright ownership, permission requests, licences

granted, etc

Insurance and valuation valuations, insurance details, risk management

Loans loans in, loans out, loan number, location, date, period,

agreements, overdue, etc

Deaccession and disposal reason for deaccessioning, method of disposal, approval,

date

Multimedia capabilities imaging, video, audio

Public access physically on site, through website

Data managementdata entry standards, vocabulary control, searching, indexing, thesaurus, bilingual capacity (including Māori

language and classification systems)

Your current computing system

Do you have a computing system? If so, what do you use it for? Identify the various kinds of software you use, for example:

- word processing
- spreadsheets and databases
- multimedia uses
- email and internet access
- image scanning and processing
- desktop publishing
- specialist collection management.

Assess the capacity of your computer hardware for your current purposes - how well does it perform what you want it to do at present? New collection management software may affect your current system's capacity for handling existing software or for incorporating other types of software. Recording your collection through digital images can require very large amounts of memory.

Your people resources

Identify the skills and knowledge within your organisation in relation to your current system. This will help you pick out people's strengths and weaknesses in handling the demands of new products and processes.

Who has what level of skill with the various kinds of software? For example, W has training-level expertise, X is a confident everyday user, Y is a reluctant user, Z is an interested learner. Be specific: some people may be competent with word-processing, but have never handled databases.

Are there any gaps between people's museum-type expertise and their computing skills (for example, a technophobe collection manager)?



Your

requirements



Your capacities and requirements

Having identified your current capacities, look at them with an eye to your future requirements, for example:

- the capacity of your current hardware for your future purposes:
 - catering for additional users
 - speed, memory, and storage capacity required to support additional uses and/or users
 - flow-ons from installing a new collection management system (for example, requiring you to change other software you use or the ways in which you use it)
- the capacity of the people who will be involved in dealing with your future requirements (for example, recruitment needs, levels of support and training required)
- the capacity of your budget to afford the ongoing costs of maintaining and expanding any new system (licences, upgrades, networking, etc).



Managing collection information - now and in the future

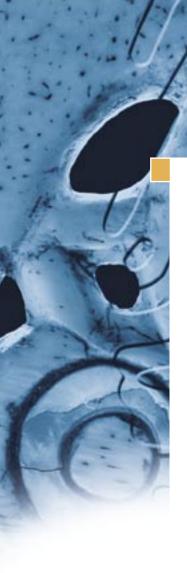
Use the table for reviewing how you currently manage collection information and add on a category that identifies your requirements. Include collection management activities or functions that you may not be performing at the moment but that you regard as essential for your future operations.

Activity or function	Recording	Access	Reporting
Information associated with, e.g., acquisition, cataloguing, conservation management	Existing		
	Who enters what information, where, how?	Who has access to information, where, how, what search facilities?	How is information retrieved, by whom, in what formats?
	Requirements		
	Features to retain, problems to fix, additional requirements	Features to retain, problems to fix, additional requirements	Features to retain, problems to fix, additional requirements

Prioritising requirements

Identify priorities in your requirements. Sort your requirements into categories (for example, 'essential', 'important', and 'nice, but not yet') and rank your priorities within those categories.

This will help you when you have to match what your project might cost against what you can afford - in money and/or time. Your budget might allow only so much to be accomplished within a certain time. What approach could allow for, say, larger needs to be taken into account further down the track?



Exploring the

options

What kind of software?

There are three main approaches to selecting software:

- Off-the-shelf solutions
 - There is a large number of collection management system programs available on the market. Their major drawback is that none of them is likely to match your requirements exactly. But they often offer affordable compromises and scope for further development.
- Customised programs
 - These involve software suppliers in coming up with customised solutions to your specific requirements. The major drawback is that any customisation of existing software involves additional costs, as well as a high level of knowledge for both customising the system and maintaining it.
- Develop-your-own systems

These involve either programming special software from scratch or developing your own database on a program such as Microsoft Access or FileMaker Pro. The drawbacks are the amount of time and expertise it can take to develop and maintain these solutions, which are not always cost effective. Also, beware of depending on a single skilled individual with such a system - it is vulnerable to failure if the expert leaves or is not available for back-up support.

In this guide, we assume that most museums, faced with limitations on money, time, and expertise, will choose the first of these three options.

THE NEEDS OF YOUR SOFTWARE SHOULD DETERMINE WHAT HARDWARE YOU NEED

- NEVER THE OTHER WAY AROUND.

Checking out the programs

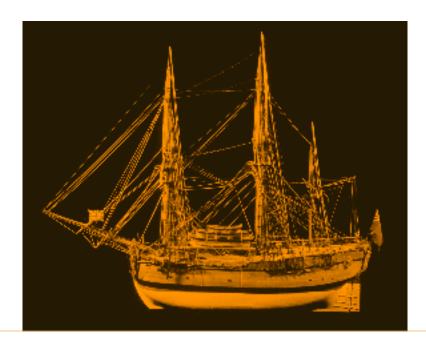
Software review

There are various software packages for helping museums manage their collections. The following are examples of the ones commonly available in New Zealand. Inclusion or exclusion of any package does not to imply that National Services endorses or does not endorse that particular package.

- ADLib Information Systems
- Collection (Vernon Systems)
- KE Software KE Emu
- Willoughby MultiMYMSY
- PastPerfect.

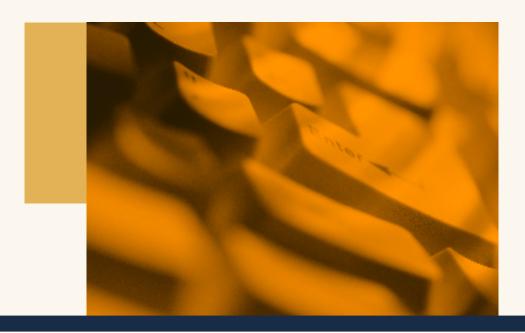
Match your priority listing of requirements against the features offered by the various packages, and line everything up with your budget. Ensure your essential requirements are catered for. You may have to compromise on some of the 'important' ones, while anything from the 'nice to have' category will probably be a bonus.

The CHIN Software Review (see Useful Online Resources on page 12) can help greatly in your selection of a shortlist. It reviews various software packages, giving a detailed breakdown of their functions and ranking how well the packages perform these functions.



Making a

decision



The shortlist

Narrow your selection to two or three packages. Find out as much as possible about them and about the people who supply them. The latter is particularly important - you will depend on the quality of the supplier's service and support. Identify what the suppliers provide with their sale: initial set-up, training, trouble-shooting, and support. Identify what training and support they offer beyond the installation and running-in period, and how local, accessible, and responsive this is.

Visiting other users

Arrange to visit museum colleagues who are currently using the packages you are interested in. See the systems in operation, but be aware that your needs and theirs may differ in both priority and kind.

Arranging demonstrations

Once you have done as much homework as possible, arrange to have shortlisted suppliers demonstrate the packages to you. Provide them with samples of your data to use in their demonstration.

The demonstration should be with as many of the potential users of the system as practicable. Ample time should be allowed for trying-out and questions. Encourage follow-up questions when people have a chance to think over what they have seen and experienced and what the implications for their work might be.

Contract for supply

When you have identified the products and the suppliers you wish to deal with, have them make their own complete assessment of your current system and quote a price for:

- the installation of the product
- any additional hardware they consider necessary
- converting your existing data to the new system
- training users
- trouble-shooting
- providing ongoing support
- providing ongoing maintenance and updates for the system.

Before you commit to any contract for supply, be sure that the users in your organisation are aware of what is being offered, are happy with it, and are fully prepared for the impact of its introduction on their routines and other time requirements. Never underestimate the demands of a project like this on your organisation's resources of time, money, and expertise - and on the users' goodwill.

Glossary

Database A grouping of information organised so it can be accessed and updated **Desktop publishing** Producing printed material on a printer linked to a computer **Email** Messages sent electronically from one computer user to one or more receivers via a network or the internet

Hardware The machines, wiring, and other physical parts of a computer **Image scanning** Converting an image into digital form for storage or processing on a computer

Internet An international information network accessible to computer users via the telephone system

Memory A computer's equipment or capacity for storing data or program instructions **Multimedia** A combination of audio, video, or other medium of expression or communication

Online Controlled by or connected to a computer

Software Programs and other operating information used by a computer **Spreadsheet** A program in which figures can be arranged in a grid and used in calculations

Storage capacity See memory

Website A location connected to the internet

Word processing A program for inputting, manipulating, formatting, storing, and producing text in printed form



Collections Management Software Selection and Review

For anyone considering getting involved in a major digital project for collection management, the following Canadian Heritage Information Network (CHIN) resources are highly recommended:

- Collections Management Software Selection online course
- Collections Management Software Review (various software packages assessed against CHIN's comprehensive criteria checklist)
- various related references.

Website: www.chin.gc.ca/English/Collections_Management/index.html



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For further information or to discuss training opportunities related to this topic please contact:

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